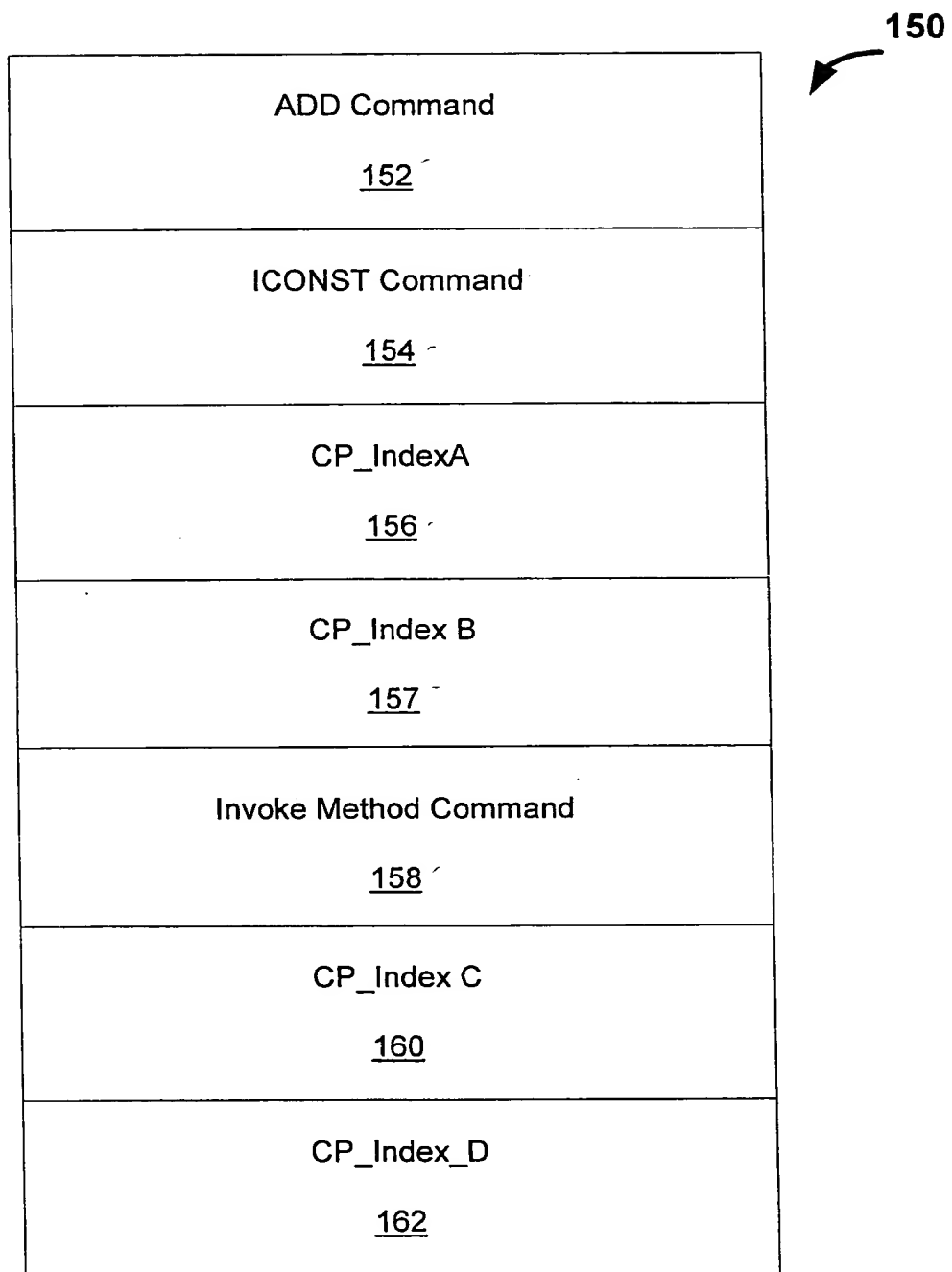


# Constant Pool Section to Reference A Method

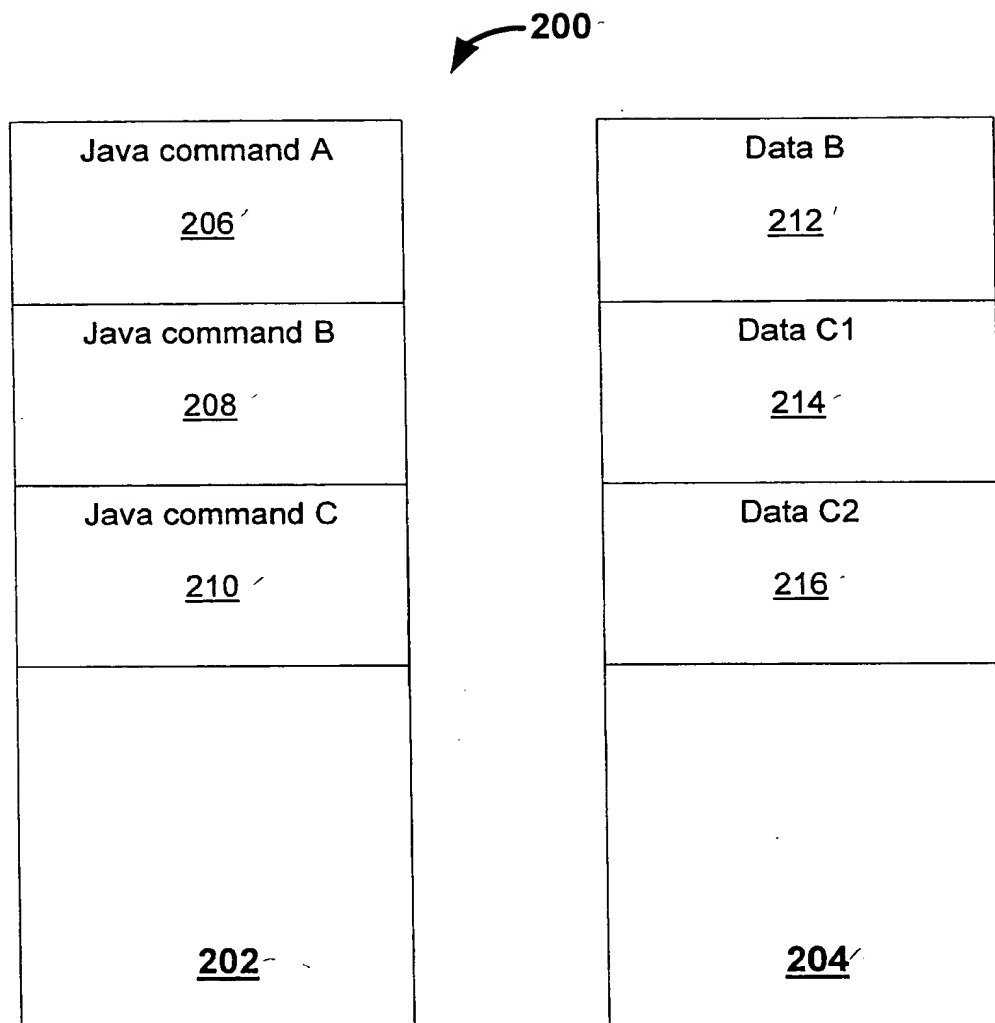
10:	class_index=11, name_type_index=12	CONSTANT_Methodref
11:	name_index=13	CONSTANT_Class_info
12:	name_index=14, decription_index=15	CONSTANT_NameAndType
13:	length, pointer to class name string	CONSTANT_Utf8_info
14:	length, pointer to method name string	CONSTANT_Utf8_info
15:	length, pointer to signature string	CONSTANT_Utf8_info
16:		

Fig. 1A

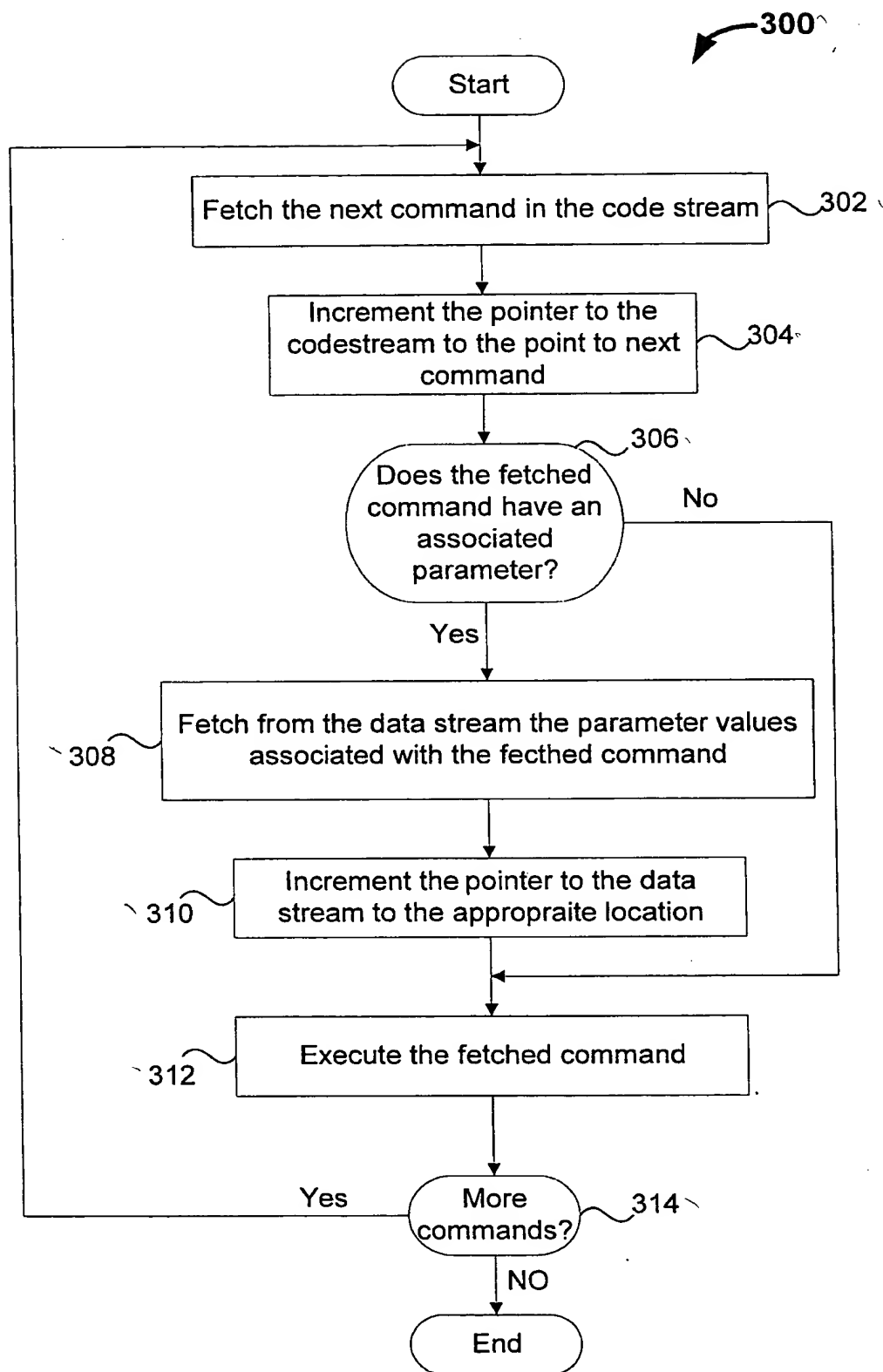


ADD Command <u>152</u>
ICONST Command <u>154</u>
CP_IndexA <u>156</u>
CP_Index B <u>157</u>
Invoke Method Command <u>158</u>
CP_Index C <u>160</u>
CP_Index_D <u>162</u>

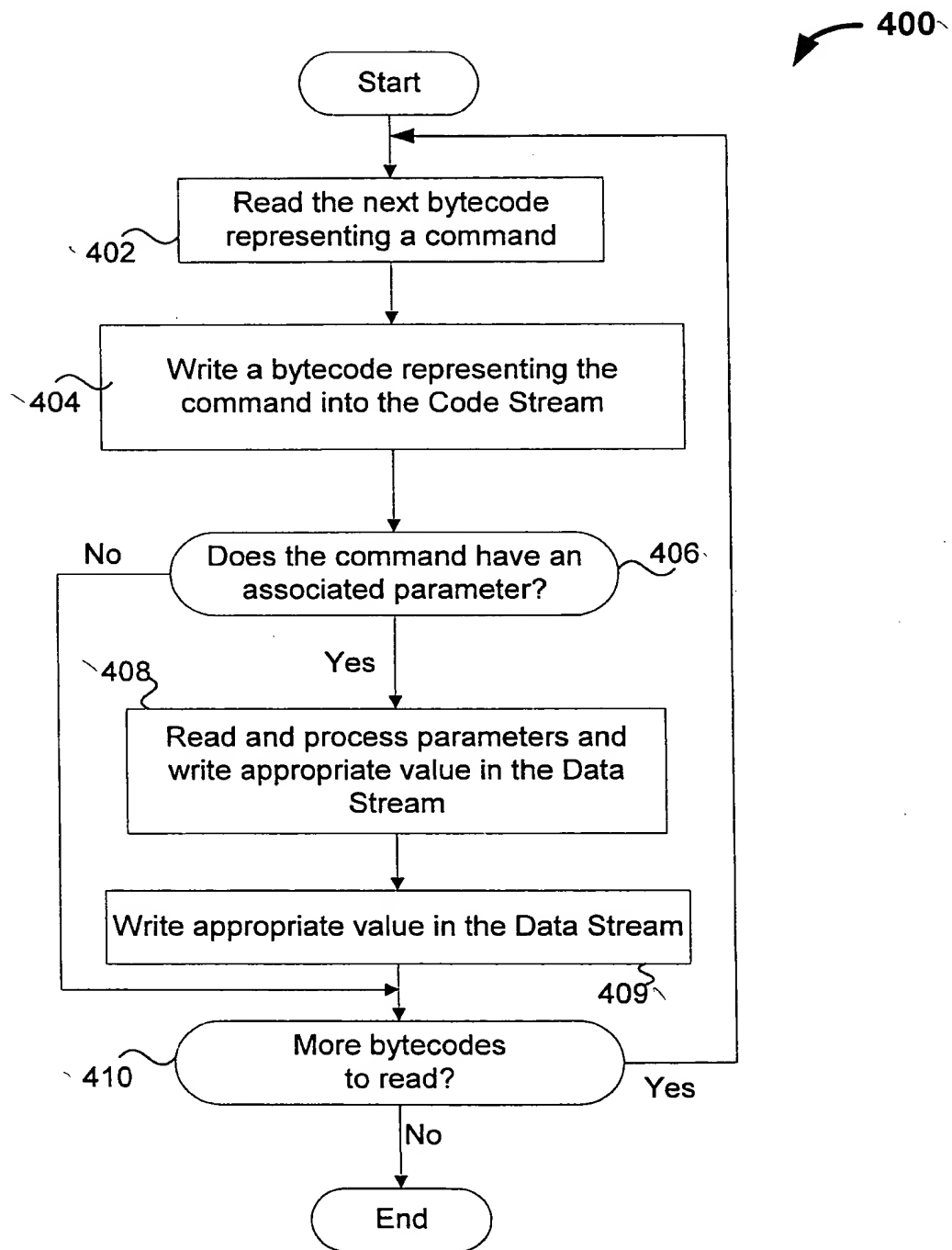
**Fig. 1B**



**Fig. 2**

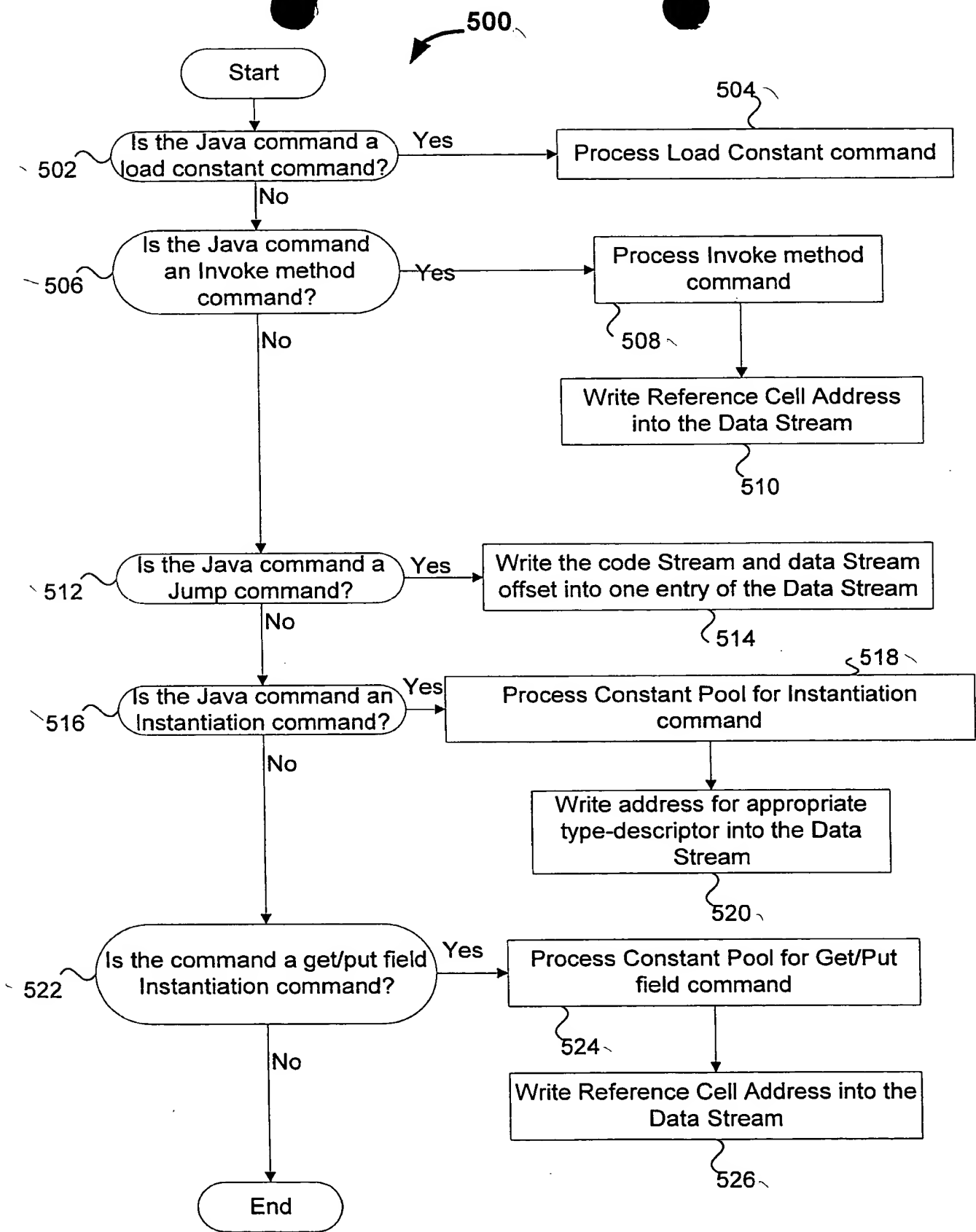


**Fig. 3**

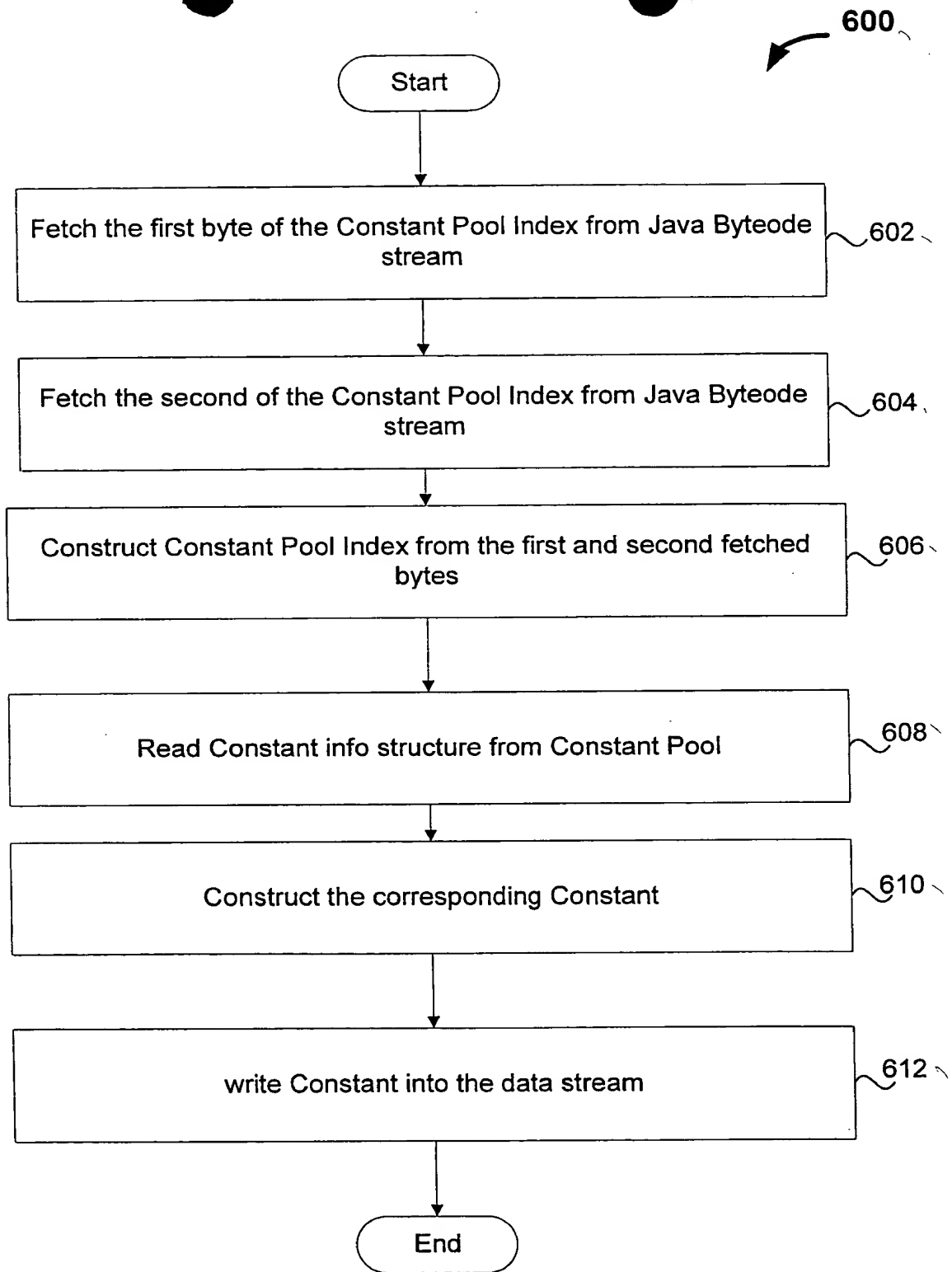


**Fig. 4**

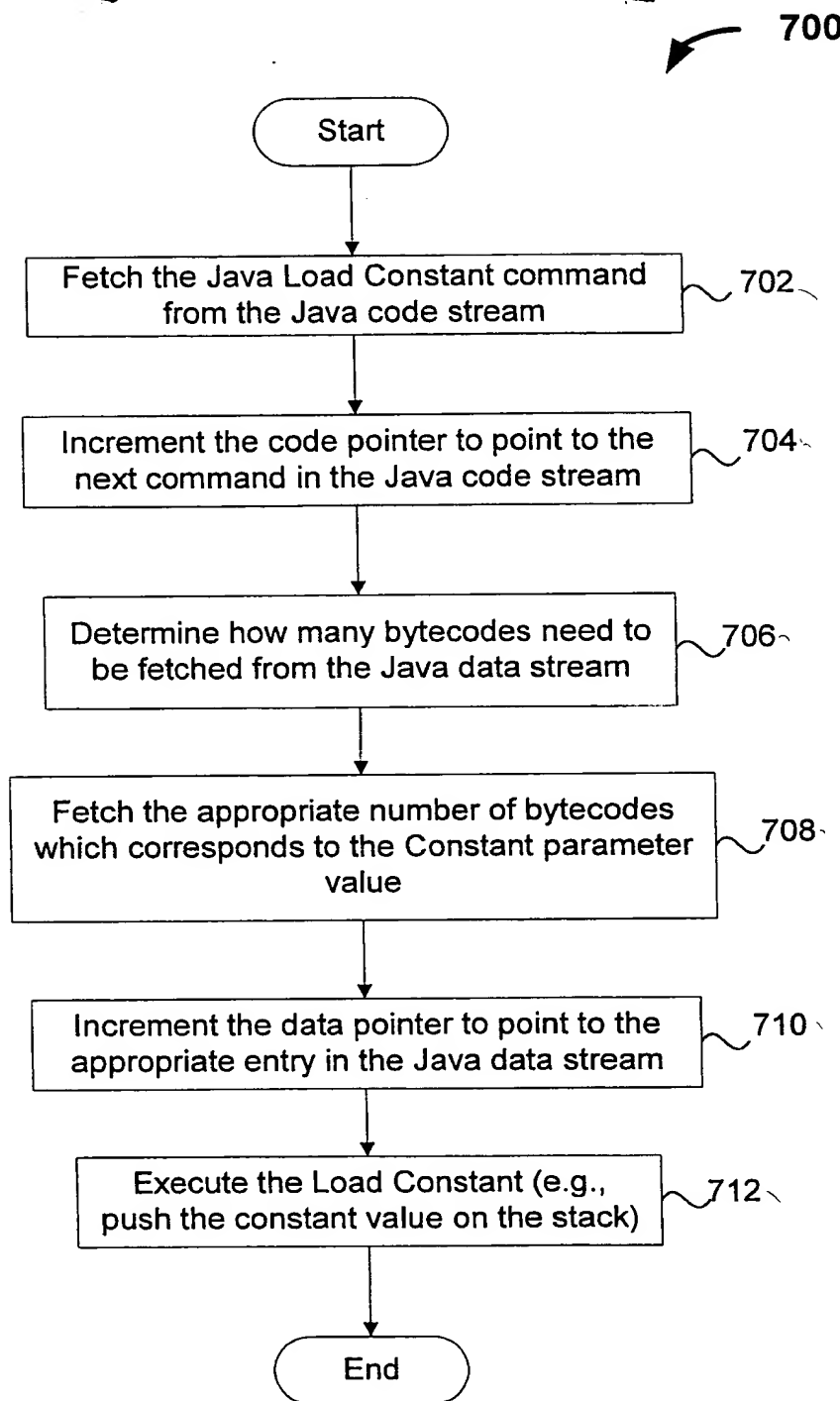
Downloaded from www.scribd.com



**Fig. 5**



**Fig. 6**



**Fig. 7**